

A close-up, black and white photograph of a professional microphone with a silver grille, positioned vertically on the left side of the page.

# WHAT CAN YOUNG GAMERS DO TO COUNTER LATE PAYMENTS IN THE E-SPORTS INDUSTRY?

with Simon Littlewood and Mark Laudi

RIABU's Mark Laudi interviews Simon Littlewood on his experience of having a son who plays in an e-sports team and the considerations for any e-sports player when chasing payments.

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## What can young gamers do to counter late payments in the e-sports industry?

E-sports, a rising industry in which young people sit on chairs and play games against one another, is an industry that will hit US\$1 billion in revenue this year. But it is populated by tournament organisers who do not pay their freelancers on time.

RIABU's Mark Laudi interviews Simon Littlewood on his experience of having a son who plays in an e-sports team and the considerations for any e-sports

player when chasing payments.

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RIABU helps companies of all sizes – but especially SMEs – be first in line to get paid. We provide you with insights into the past payment conduct of prospects and customers, and how long they are likely to take to pay their invoices, based on the experiences of other suppliers. RIABU also helps you to get paid on time in the future, by giving you access to the RIABU Academy. There you can find expert advice, best practice guides, and peer forums to improve your policies and processes and ensure you get paid faster.

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