



MÖRK BORG Artpunk RPG coming February 25

Feb 04, 2020 13:00 GMT

Blackened Artpunk RPG MÖRK BORG To Be Released February 25 By Free League Publishing

Following a Kickstarter campaign fully funded in roughly 66.6 minutes, blackened artpunk RPG MÖRK BORG gets its worldwide release on February 25. Designed by Ockult Örtmästare Games and Stockholm Kartell, MÖRK BORG is the first RPG to be published under Free League Workshop, Free League Publishing's upcoming sublabel for selected externally developed games.

MÖRK BORG is a pitch-black apocalyptic fantasy RPG about lost souls and

fools seeking redemption, forgiveness or the last remaining riches in a bleak and decaying world. Who are you? The tomb-robber with silver glittering between cracked fingernails? The mystic who would bend the world's heart away from it's inevitable end? The world is dying. And you with it.

A doom metal album of a game. A spiked flail to the face. Rules light, heavy everything else.

For review copies and interview requests, please email pr@frialigan.se

MÖRK BORG is already available to pre-order in the Free League [webshop](#), and will be available in select retail stores from February 25.



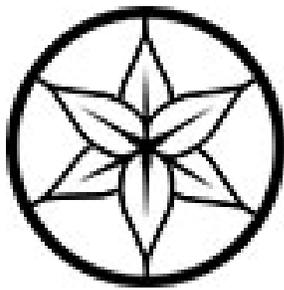
Confront power-draining necromancers, skulking skeletal warriors and backstabbing wickheads. Wander the Valley of the Unfortunate Undead, the catacombs beneath the Bergen Chrypt or the bedevilled Sarkash forest. But leave hope behind – the world's cruel fate is sealed, and all your vain heroic efforts are destined to end in death and dismay. Or are they?

MÖRK BORG is a complete game in the OSR genre, that can be played as is or

be picked apart for use in your own homebrew. The rules are easily made compatible with most other major fantasy roleplaying games. Within the book you'll find:

- A brief look at this dying world. From The Two-Headed Basilisks' gothic cathedral in Galgenbeck and Blood-countess Anthelia's limestone palace, to the fields of death in Graven-Tosk and the barren wastes of Kergüs.
- The Calendar of Nechrubel, that decides the speed of the world's demise.
- 20 occult Powers that let you bend reality, and just as many magical catastrophes for when you disastrously fail.
- Optional rules which bring more depth to the game. Omens let you turn bad luck into a slightly better one. Classes with unique traits and quirks, and tables that will bring life into your character.
- 12 creatures to be murdered by.
- Game master tools such as tables for corpse plundering, occult treasure, adventure sparks, dungeon generating and other devilry.
- The introductory dungeon crawl scenario *Rotblack Sludge*, where you investigate a forgotten part of the Shadow King's enormous ruin palace. Cannibal warlocks, poison peddlers from beyond the void and hungry gutworms await.

MÖRK BORG is designed by Pelle Nilsson (Ockult Örtmästare Games) and Johan Nohr (Stockholm Kartell). The game is published by Free League Publishing and is available in Swedish and English. The English text is edited and cursed by Patrick Stuart (Veins of the Earth, Silent Titans).



FREE LEAGUE

Free League Publishing is a Swedish publisher dedicated to speculative fiction. We have published a range of award-winning tabletop role-playing games and critically acclaimed art books set in strange and wondrous worlds.

Our game portfolio include the official ALIEN The Roleplaying Game (Gold ENNIE for Best Game 2020), the Nordic horror roleplaying game Vaesen, the pitch-black apocalyptic fantasy RPG Mörk Borg, the alternate '90s Things from the Flood, the alternate '80s Tales from the Loop (winner of five ENNIE Awards 2017, including Best Game), the sandbox retro fantasy Forbidden Lands (winner of four ENNIE Awards 2019), the postapocalyptic Mutant: Year Zero (Silver ENNIE for Best Rules 2015), the space opera Coriolis - The Third Horizon (Judge's Spotlight Award 2017) and the dark fantasy game Symbaroum.

We have also published the art books Tales from the Loop, Things from the Flood and The Electric State by internationally acclaimed visual artist Simon Stålenhag, as well as the illustrated edition of the Lovecraft classic The Call of Cthulhu by the praised French artist François Baranger.

Website: www.freeleaguepublishing.com

Facebook: www.facebook.com/FriaLigan

Instagram: www.instagram.com/freeleaguepublishing

Youtube: www.youtube.com/c/freeleaguepublishing Twitter:

<https://twitter.com/freeleaguepub> Twitch:

www.twitch.tv/freeleaguepublishing

Contacts



Boel Bermann

Press Contact

Arcane PR Wizard

Press contact

pr@frialigan.se



Free League Publishing

Press Contact

Press Contact

pr@frialigan.se