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## The Official ALIEN Tabletop Roleplaying Game Coming December 10

**The xenomorphs are coming to game night! On December 10, Free League Publishing and 20th Century Fox will launch the official ALIEN tabletop roleplaying game. The massive 392-page core rulebook will be released along with a host of supplements.**

Taking place shortly after the events of *Aliens*, the RPG will propel players into the vast possibilities of the Outer Rim Frontier. From the pioneering colonists and scientists to the ever-present Company reps and Colonial Marines, the game promises a diverse range of characters and gameplay experiences far beyond the staple cat-and-mouse suspense and survival horror of the franchise.

The ALIEN RPG is a beautifully illustrated full-color hardcover book, both presenting the world of ALIEN in the year 2183 and a fast and effective ruleset designed specifically to enhance the ALIEN experience. The game can be played in two distinct game modes: Cinematic play and Campaign play.

Cinematic play is based on pre-made scenarios that emulate the dramatic arc of an ALIEN film. Designed to be played in a single session, this game mode emphasizes high stakes and fast and brutal play. Player characters are not all expected to survive. The core rulebook will be published alongside the complete Cinematic scenario *Chariot of the Gods* by sci-fi novelist Andrew E.C. Gaska, who is also the setting writer and canon consultant for the RPG. Campaign play is designed for longer continuous play with the same cast of characters over many game sessions, letting players explore the ALIEN universe freely, sandbox style.

The rules of the game are designed by game director Tomas Härenstam

and based on the Year Zero Engine, used in award-winning games such as *Tales From the Loop*, *Forbidden Lands*, and *Mutant: Year Zero*, but adapted and further developed to fully support and enhance the core themes of ALIEN: horror and action in the cold darkness of space.

The core rulebook will be launched alongside a range of supplements, including the *Chariot of the Gods scenario*, custom dice, a GM Screen, and a set of useful maps and markers. All items will be available on the Free League website and in retail stores worldwide from December 10.

**For review copies and interview requests, please email [pr@frialigan.se](mailto:pr@frialigan.se)**

**REVIEW EMBARGO: Full reviews of the game may not be published before December 6, in order to give everyone an equal chance to receive the game and review it in good time.**



[Watch video on YouTube here](#)

## **THE FUTURE**

The launch of the ALIEN RPG is just the first step of a long-term licensing partnership with 20th Century Fox Consumer Products, drawing upon four decades of world-building within this beloved universe. The first expansions to the core game are planned for August 2020.

The Fox-Free League licensing deal was brokered by Joe LeFavi of Genuine Entertainment, who manages the license on behalf of Free League and serve as an editor on the game series. Alien is the latest in a slew of high-profile tabletop deals by LeFavi, including the master tabletop gaming license for Dune, the tabletop RPG series for Altered Carbon, and multiple brand extensions of World of Darkness.



# FREE LEAGUE

Free League Publishing is a Swedish publisher dedicated to speculative fiction. We have published a range of award-winning tabletop role-playing games and critically acclaimed art books set in strange and wondrous worlds.

Our game portfolio include the official ALIEN The Roleplaying Game (Gold ENNIE for Best Game 2020), the Nordic horror roleplaying game Vaesen, the pitch-black apocalyptic fantasy RPG Mörk Borg, the alternate '90s Things from the Flood, the alternate '80s Tales from the Loop (winner of five ENNIE Awards 2017, including Best Game), the sandbox retro fantasy Forbidden

Lands (winner of four ENNIE Awards 2019), the postapocalyptic Mutant: Year Zero (Silver ENNIE for Best Rules 2015), the space opera Coriolis - The Third Horizon (Judge's Spotlight Award 2017) and the dark fantasy game Symbaroum.

We have also published the art books Tales from the Loop, Things from the Flood and The Electric State by internationally acclaimed visual artist Simon Stålenhag, as well as the illustrated edition of the Lovecraft classic The Call of Cthulhu by the praised French artist François Baranger.

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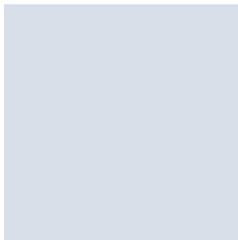
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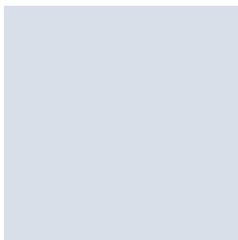
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